

1 NYE COUNTY RESOLUTION NO. 2017-61

2 A RESOLUTION AUTHORIZING THE SUBMISSION OF NOTICE TO THE UNITED STATES DEARTMENT
3 OF THE INTERIOR, BUREAU OF LAND MANAGEMENT THAT NYE COUNTY REQUESTS A DIRECT
4 SALE FOR THE REAL PROPERTY COMMONLY KNOWN AS THE SILVER STATE SHOOTING PARK
LOCATED NEAR BEATTY, NV FOR USE AS A SHOOTING PARK AND AUTHORIZING THE CHAIRMAN
TO EXECUTE ALL DOCUMENTS AND TO TAKE SUCH OTHER ACTIONS AS REQUIRED TO SECURE
ISSUANCE OF THE SUBJECT LAND.

5
6 WHEREAS, the Recreation and Public Purposes Act (68 Statute 173; 43 U.S.C 869 et. Seq.) ("Act")
7 authorizes the lease or sale of public lands for recreational or public purposes to state and local governments; and

8 WHEREAS, on August 16, 2011 the Nye County Board of County Commissioners ("Board") approved
9 requesting a direct land sale for the Silver State Shooting Park more particularly described in Exhibit A; and

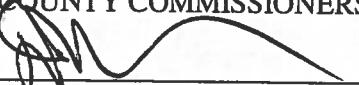
10 WHEREAS, the Board has determined that the interests of the County and the public would be served
11 through issuance by the BLM of a direct land sale conveying title to the County subject to certain restrictions as
12 specified in the Act.

13 NOW, THEREFORE, BE IT RESOLVED by the Nye County Board of County Commissioners as follows:

- 14 1. Authorize submission of notice to the United States Department of the Interior, Bureau of Land
15 Management that Nye County requests a direct sale for property commonly known as the Silver
State Shooting Park located near Beatty, NV more particularly described in Exhibit A.
- 16 2. Authorize the Chairman of the Board to execute all documents and to take other such actions as
17 required to secure issuance of the subject land.

18 APPROVED this 2nd day of May, 2017.

19 NYE COUNTY BOARD OF
20 COUNTY COMMISSIONERS:

21 
Dan Schinhofen, Chairman

ATTEST:



Sandra L. Merlino, Nye County Clerk
and Ex-Officio Clerk of the Board

NEW PROPOSED BOUNDARY

TOP OF THIS
AREA IS 30'
HIGHER THAN
RANGE
ELEVATION

AREA IS 15' HIGHER
THAN RANGE
ELEVATION

PROPERTY LINE IS 3000 YARDS AWAY FROM SHOOTING AREA

